C++ files

File ile islemek ucun

#include <fstream>

Text File Modes:

1) out write (filename,ios::out) (while writing filetype should be ofstream)

2) in read (filename,ios::in) (while reading filetype should be ifstream)

3) app (append) (filename,ios::app) (while appending filetype should be ofstream)

Binary File Modes:

1) out write (filename,ios\_base::binary | ios\_base::app) (while writing filetype should be ofstream)

2) in read (filename,ios\_base::binary)

3) app (filename,ios\_base::binary)